


#	Player name	Type	MA	ST	AG	AV	Starting skills	Improvements	M	N	stat injuries				Int	Comp	TD	Cas	kills	MVP	SPP	Value
											MA	ST	AG	AV								
1		Werewolf	8	3	3	8	Frenzy, Claws, Regeneration	Block													0	120.000
2																						
3		Necromantic Ghoul	7	3	3	7	Dodge	Block													0	70.000
4		Necromantic Ghoul	7	3	3	7	Dodge	Block													0	70.000
5		Necromantic Wight	6	3	3	8	Regeneration, Block	Mighty Blow, Piling On													0	90.000
6		Necromantic Wight	6	3	3	8	Regeneration, Block	Guard													0	90.000
7		Necromantic Zombie	4	3	2	8	Regeneration														0	40.000
8		Necromantic Zombie	4	3	2	8	Regeneration														0	40.000
9		Necromantic Zombie	4	3	2	8	Regeneration														0	40.000
10		Necromantic Zombie	4	3	2	8	Regeneration														0	40.000
11		Flesh Golem	4	4	2	9	Stand Firm, Regeneration, Thick Skull	Guard													0	110.000
12		Flesh Golem	4	4	2	9	Stand Firm, Regeneration, Thick Skull	Guard													0	110.000
13		Necromantic Zombie	4	3	2	8	Regeneration														0	40.000
14																						
15																						
16																						
												VALUE OF AVAILABLE PLAYERS: 860.000										
		TEAM NAME	Sleepy Hollow Pumpkins										RE-ROLLS	3	x	70.000 gp	210.000					
		RACE	Necromantic										FAN FACTOR	0	x	10.000 gp	0					
		HEAD COACH	Heroic_Tackle										ASS. COACHES	2	x	10.000 gp	20.000					
		TEAM VALUE	1.100 000 gp										CHEERLEADERS	1	x	10.000 gp	10.000					
		TREASURY	000 gp																			
		v 6.0.0										VALUE OF EXTRAS: 240.000										